



## WORLD MISSION HIGH SCHOOL

Software Development/ Networking and Internet Technology/ Multimedia Production

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### Holidays package of version control Level3 Software Development.

#### Learning materials:

1. Watch [this video](#) about what Git is and how it can improve the workflow of both an individual and a team of developers.
2. Watch [this video](#) for some history on Git and GitHub, and make sure you know the difference between the two. Git is a technology used in the command line while GitHub is a [website](#) you can visit.
3. If you haven't yet installed Git, visit the [Setting Up Git](#) lesson.
4. Take a look at The Odin Project's very own [GitHub repository](#). This is where all the lessons are stored! While you're there, look at all our [contributors](#) to gain an appreciation for how Git records all collaborative efforts and how GitHub visually represents this.

### Knowledge check

This section contains questions for you to check your understanding of this lesson on your own. If you're having trouble answering a question, click it and review the material it links to.

- [What kind of program is Git?](#)
- [What are the differences between Git and a text editor in terms of what they save and their record keeping?](#)
- [Does Git work at a local or remote level?](#)
- [Does GitHub work at a local or remote level?](#)
- [Why is Git useful for developers?](#)
- [Why are Git and GitHub useful for a team of developers?](#)